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CS-330 Computer Graphic and Visualization

March 10, 2023

7-1 Final Project

**Justify development choices for your 3D scene**.

Oh wow, this was difficult! Because I chose the image of my mailbox, and that’s difficult because of the rectangles. I am aware of how difficult it will all be to work with those shapes, as simple as they sound. Difficult!

**Explain how a user can navigate your 3D scene**.

Oh, I apologize for saying things are difficult, but this is difficult. I’m still struggling with the QE navigation. Hopefully it’s easy to understand.

**Explain the custom functions in your program that you are using to make your code more modular and organized**.

I have not done that – apparently.